Most

The 7 Reasons ^ Brands Fail at Storytelling

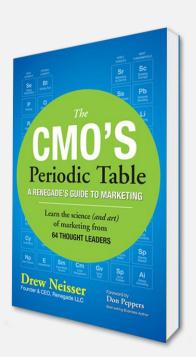


But first a story...





Loads of CMO related content







But there was still a problem...

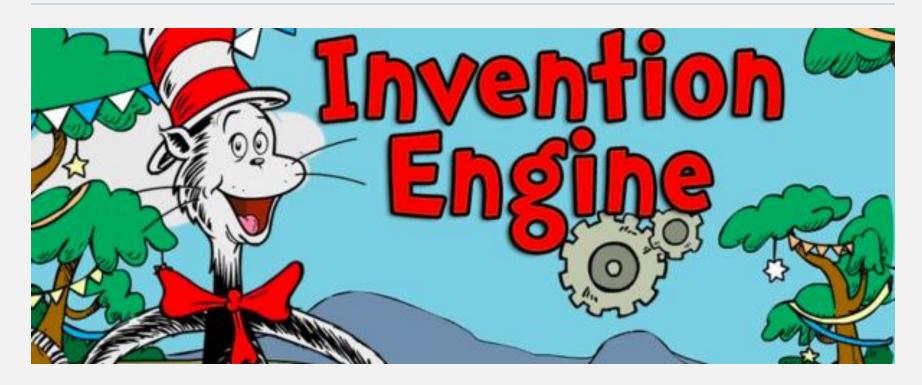
Client 1



Client 2

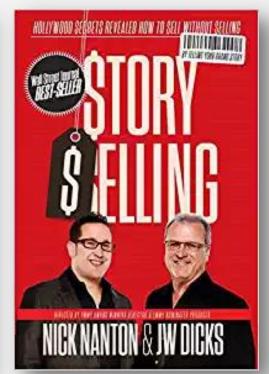


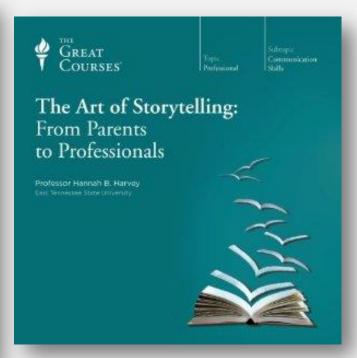
Storytelling to the rescue?



Went on another journey







And that's wh





The 7 Reasons Brands Fail at Storytelling



Fail #1: Old school strategy statement

Persuade the target to buy the product instead of an alternative because it's better for these reasons.

Storytelling Requires a Fresh Approach

	WAR	SCIENCE	STORY
What is it ABOUT?	POWER & WINNING	KNOWLEDGE & CONTROL	MEANING & CONNECTION
What is its FOCUS?	STRATEGY & OPERATIONS	MEASUREMENT & CERTAINTY	COMPLEXITY & EMOTION
What is its RESULT?	EFFICACY	PREDICTABILITY	SHARED SENSE OF PURPOSE
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And these storytelling pillars

- Inciting incident
- Controlling idea
- Characters
- Conflict



story structure by treatment.

Inciting Incident

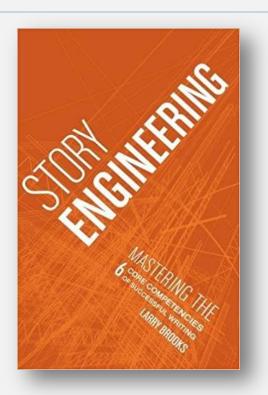
"F--- sneakers, let's make speakers." Jimmy lovine and Dr. Dre tire of Apple's cheap white headphones and set out to fix the problem.

Controlling idea

Music is best enjoyed when it arrives exactly as the artist intended.

Clay Hausmann, CMO, Aktana

Fail #2: Brands don't like conflict



"Without conflict there is no sense of dramatic tension and no reason for the reader to make an emotional investment."

Larry Brooks

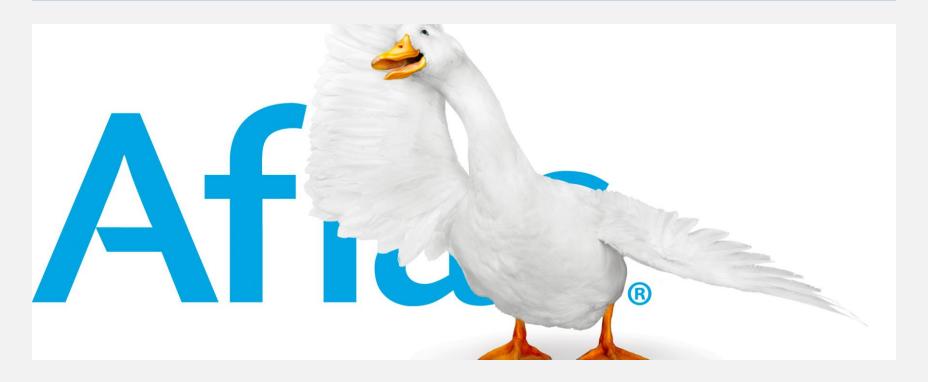
Fail #3: Brands want to be the hero



Fail #4: Forget to surprise



Fail #5: Try to tell the whole story





Fail #6: Measure the wrong things

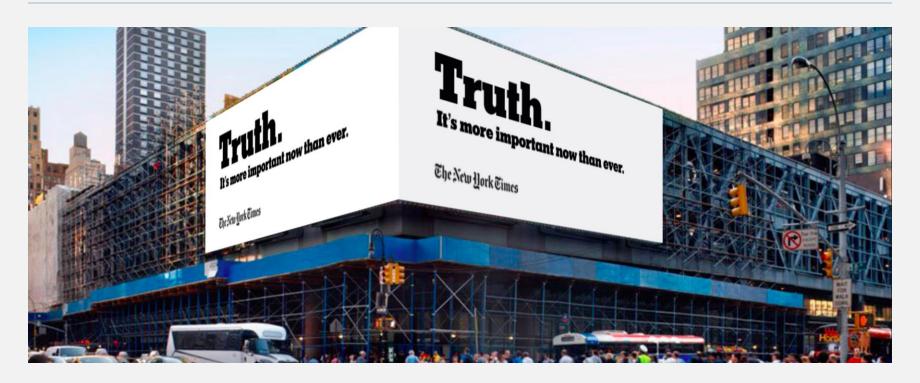








Storytelling is not direct marketing



Fail #7: Forget to tell cohesive story on social





A few brands really get it



The journey continues...

- Podcast: Renegade Thinkers Unite
- Website: Renegade.com
- Email: dneisser@Renegade.com
- Blog: Social Media Explorer.com

